* Rhonda Sampson - Microsoft Report

1. Given the provided data, what are three conclusions we can draw about Kickstarter campaigns?

*The leading categories and subcategories are related to Theater, Music and film & video.*

1. What are some limitations of this dataset?

*Not really sure how to find or determine limitations in datasets just yet.*

1. What are some other possible tables and/or graphs that we could create?

*We could have done some type of plot graph to show or compare the average duration between successful and failed projects.*